

Ltr	M#	Cnts	Winds	Perc	Need to Know	Guard	Brass	Woodwind	Percussion
PRODUCTION 1: As we work through this an various others, lets develop some visual motifs both in drill and choreo. Circles for drill. Lotus position or "Zen" like choreo during holds.									
	1-4	16				A Guard staged on tarp/stage for focus B Guard Hidden			Hidden behind backdrop potentially and then release at B and float in pocket for timing. NOTE: Make a judgement call on this one depending on winds development
	5-8	16							
A	9-12	16	WW		<u>DRILL SKETCH</u>				
	13-16	16	WW			A Guard dancing on tarp			
	17-21	20	Full Ens						
	22-25	16	Sound Design		<u>DRILL SKETCH</u>			Pinwheel ripple towards tarp to draw focus to the flute Solo	
B	26-29	16			Oboe SOLO	A Guard can exit for equipment and re-enters to secondary or tertiary winds idea.	Primary Texture: Low Brass curvilinear (halftime?) Secondary: Single Time Drill (WWs?) Tertiary: Hold for choreo (High Brass)		Timing need now
	30-33	16							
C	34-37	16				B Guard, ideally with some with the Low Brass	Idea continues with separate ideas that should resolve during the 8 count sound design.		
	38-41	16							
	42-43	8				Rifle toss on tarp, catch on downbeat of D	Form Resolves		
D	44-47	16				Filling negative space left by the band. Flags pop color here. Perhaps scatter plot to offset the structure of the winds?	Integrated curvilinear form, FTL through first part, reshaping into something more solid during m.52, with final form resolution and hold in m.57		Stage for Ens Timing
	48-51	16			F/C/A Soloist				
	52-56	20			Need to be at tarp by top of Part 2	HOLD	HOLD		
	57-61	20							
PRODUCTION 2: This production should feel very textured and layered with each texture/layer leading the eye to the next. Additionally, we will have the first aesthetic change to the partial color.									
	1-4	16	Cl Solo			CG Splits to various textures. Split guard so B guard is with band proper and A Guard is with mellos. Using work to draw eye as needed. CG on tarps pulls first aesthetic change.	Three textures (Tubas can clear, perhaps anchoring to backdrop prop until reentry):		Stage for ensemble timing
	5-8	16							
	9-12	16	Fl Solo			Idea continues	Upper WW/BR in pods that float and halt during their playing.		
	13-16	16	A Solo		TARP PARTIAL COLOR REVEAL	Idea continues	LB flowing drill		
	17-20	16	F Solo			Idea continues	Body Texture in Mello		
	21-24	16				Some CG integrated within oval. The rest behind staged in sightline of aesthetic change	Build into ensemble form that is stretched from tarp to S1 to widen scope of focus.		
A	25-28	16					FTL motion into HOLD at FFF.		
B	29-38	30	Perc+WW	T			Circle variations that lead from Tarp to corner with each feature being associate with an aesthetic change. WW in dense pods with color guard in circular motion around them. Brass in circle with CG in the middle.		Let's take the opportunity to split up the battery here to
	39-41	12	Br Feature	S/B	BACKDROP PARTIAL COLOR				

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C	42-44	12	WW Feature	T	<u>DRILL SKETCH</u>	Textured event with winds. See Winds notes	Idea continues for WW's. Brass circle collapses and then pinwheels into separating block for HB/LB focus. Opportunity for multiple textures. Primary texture is musical focus (HB/LB), secondary focus is body/choreo (HB/LB), Tertiary is WW's drilling for staging in upcoming phrase.	Building for Ensemble Event	the battery here to stage with their respective groups if possible. Grab those texture points!
	45-48	12	LB Feature	S					
	49-52	12	HB Feature	B					
D	53-58	18				Hold for impact	Ensemble drill		
	59-64	24	Ens	S/T/B	Cl & TS Solo coming up				
	65-69	16							
E	69-72	12	Cl Solo			7 CG should dissipate, with a few performers running around musical focus (or hinting at circles in some way). Most should go to backdrops, or front drops. 8 Should go to tarp for focus at the top of the ballad.	This big dissipation should feel initially like its being scattered but instead builds a flower like form to the tarp. The music vignettes should congregate into small dense groups and then immediately dissipate after playing. Members should arrive and then lay down in connected forms. Ideally builds from out to in. (In being the tarp)	Dissipation idea similar to winds	
	73-77	12							
	77-80	12	WW Choir						
	81-84	12	HB/LB						
	85-88	12	T Sax Solo + LB		May need alto or bari				
	89-92	12							
	93-97	12							

PRODUCTION 3: This should feel textured but ultimately we should lean on the color change for effect. Winds priority should be just to move and play well.

Top	1-4	16				Transition to Swing and Sabre (G1-7, no G3). Will hide swings and slowly layer them on throughout ballad.	Visual silence from winds allowing flag soloist to draw attention to main tarp.		
A	5-13	38	T Sax Solo	rall-6		Flag soloist layers off while sabres layer on to tarp. Will need to eventually be set in cardinal position (N/S/E/W) to color reveal.	Hold for body. M. 11-13 WW's march to small dense pods while brass from into curvilinear in negative space. Brass idea can develop overtime but Low Brass needs to be first to make next entrance.		
B	14-19	24	WW + LB		Full Focus Tarp Color Reveal	Swings begin to layer on. Sabres spin 12 then reveal tarp color last 12.	Low Brass curvilinear picks up high brass into D	Transition to staging for pulse maintenance.	
C	20-25	24	HB focus			Transition sabres to swing for impact. Leave 1 out as a focus point. Flood swings into negative space	Brass holds focus while WW's restate for ensemble impact.		
D	26-36	40+4	IMPACT		Backdrops flip m. 32-33. Lock on m. 34. Need to setup Fl & Ob solo for next part.	Full Swing	Hold in ensemble form. Move 32 and 33. Hold Last 8 counts.		

PRODUCTION 4

Ltr	M#	Cnts	Winds	Perc	Need to Know	Guard	Brass	Woodwind	Percussion
Top	1-3	12	FE			Transition off to rifle and standard flag.	Transitional drill to get WW's into playing position.		
A	4-10	28	Fl/Ob Solo			Transition back on ASAP	Idea continues		
B	11-18	24	WW + LB			Rifles staged behind FE connected to the WW's + Lows	WW's hold on tarp. High brass drilling on top tarp. Low brass drilling near WW's to pull focus.		Percussion transitioning to brass texture moment
C	19-28	30	Lows			Rifles stay with low brass. Flags filling negative space.	Low Brass and Tubas Holding. High Brass hold for body on tarp	WW's drill low vs High.	Hold with brass
	29-40	36	+High - Build			Rifles transition off and back on with standard flag for Impact	Multiple drill groups happening hear that unify for a company front type moment at m.35-37. Visual silence 38-40.		Restaging to center field
D	41-48	32	Impact		Front Drops flip	Full ensemble silk impact.	Company front that connects front drops to tarp in arc. A's hold on 2nd measure, B's hold on 3rd measure, C's hold on 4th measure so the arc appears like its expanding. Hold remainder for body.		
E	49-56	32	Impact	180 bpm		Transition for final hold	Transition for final impact. Steps sizes should be conservative due to the tempo		
	57-65	36	Impact			HOLD	HOLD		